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By Allison Parrish, Ben Fry, Casey Reas

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Processing opened up the world of programming to artists, designers, educators, and beginners. The Processing.py Python implementation of Processing reinterprets it for today's web. This short book gently introduces the core concepts of computer programming and working with Processing. Written by the co-founders of the Processing project, Reas and Fry, along with co-author Allison Parrish, Getting Started with Processing.py is your fast track to using Python's Processing mode.

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Editorial Review

About the Author

Allison Parrish is an artist and programmer, currently residing in Brooklyn. She has 10 years of professional programming experience, with an emphasis on programming for the Web.

Ben Fry has a doctorate from the MIT Media Laboratory and was the 2006-2007 Nierenberg Chair of Design for the Carnegie Mellon School of Design. He worked with Casey Reas to develop Processing, which won a Golden Nica from the Prix Ars Electronica in 2005. Ben's work has received a New Media Fellowship from the Rockefeller Foundation, and been shown at the Museum of Modern Art, Ars Electronica, the 2002 Whitney Biennial, and the 2003 Cooper Hewitt Design Triennial.

Casey Reas is a professor in the Department of Design Media Arts at UCLA and a graduate of the MIT Media Laboratory. Reas' software has been featured in numerous solo and group exhibitions at museums and galleries in the United States, Europe, and Asia. With Ben Fry, he co-founded Processing in 2001. He is the co-author of *Processing: A Programming Handbook for Visual Designers and Artists* (2007) and *Form+Code in Design, Art, and Architecture* (2010). His work is archived at <http://www.reas.com>.

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